

CLASS 5 YEAR THREE AND FOUR

CYCLE A – 2024 – 25

PE CURRICULUM MAP

CLASS 5 (YEAR 3/4) CYCLE A 2024 – 25	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
OVERALL AIMS OF UNIT 1	<u>FUNDAMENTAL SKILLS – PLAYGROUND GAMES IN THE 20TH CENTURY</u> Children will improve and apply their basic FMS in games. They will play games that demand simple choices and decisions on how to use space and avoid opponents, keep the ball and score points. They will continue to refine their FMS techniques, using them to outwit others. They will also develop an early understanding of simple concepts of attack.	<u>Y3 GYMNASTICS</u> Children focus on improving the quality of their movement, e.g. by stretching fingers and pointing toes, to help them produce extension. They will learn how to plan and perform actions and sequences, and develop flow by linking actions smoothly.	<u>YEAR 3/4 GAMES THROUGH NET AND WALL GAMES CORE TASK ONE</u> Children will learn to develop the skills they need for net/wall games and on how to use these skills to make the game difficult for their opponent. They learn to direct the ball towards the target area and away from their opponent. The aim is to get the ball to land in the target area and make it difficult for the opponent to return it.	<u>YEAR 3/4 STRIKING AND FIELDING GAMES THROUGH ROUNDER</u> Children will learn how to hit or strike the ball into spaces, so that they can score runs in different ways. When fielding, they learn how to work together to keep the batters' score down. In striking and fielding games, players learn to strike a ball and try to avoid fielders, so that they can run around bases to score runs. When fielding, they try to prevent runs or points being scored.	<u>YEAR 3/4 SWIMMING</u> Children enjoy being in the water and become more confident. They learn how to keep afloat, move in the water, meet challenges and breathe when swimming. At first they use swimming aids and support – in time, some children will manage without these.	<u>YEAR 3/4 SWIMMING</u> Children will focus on swimming more fluently, improving their swimming strokes, and learning personal survival techniques.
OVERALL AIMS OF UNIT 2	<u>YEAR 3/4 - STRIKING AND FIELDING THROUGH CRICKET</u> Children will learn how to hit or strike the ball into spaces, so that they can score runs in different ways. When fielding, they learn how to work together to keep the batters' score down. In striking and fielding games, players learn to strike a ball and try to avoid fielders, so that they can run around bases to score runs. When fielding, they try to prevent runs or points being scored.	<u>Y3 INVASIONS GAMES THROUGH HANDBALL</u> Children will improve their accuracy in throwing and catching, and will learn new invasion game sport specific techniques.	<u>Y3/4 DANCE THROUGH IRON MAN</u> Children perform dances, focusing on creating, adapting and linking a range of dance actions. These are inspired by a variety of subjects including some traditional, social and historical dances. They work in small groups, developing their ability to create, perform and appreciate dance. Children focus on creating characters and narrative through movement and gesture. They gain inspiration from a range of subjects, and work in pairs and small groups. Children concentrate on combining and linking phrases of movement fluently and with control.	<u>YEAR 3/4 INVASIONS GAMES THROUGH RUGBY</u> Children will improve their accuracy in throwing and catching, and will learn new invasion game sport specific techniques. Children will continue to learn simple attacking tactics using a range of equipment and sport specific skills. They will play small uneven-sided games and think about how to use skills, strategies and tactics to outwit the opposition. In invasion games, they enter their opponent's territory with the ball and try to get into good positions for shooting or reaching the goals.	<u>YEAR 3/4 ATHLETICS</u> Children will concentrate on developing good basic running, jumping and throwing techniques. They will be set challenges for distance and time that involve using different styles and combinations of running, jumping and throwing. Children will develop their technical understanding across all areas of athletics. They will also be encouraged to take more responsibility for designing, organising and judging athletic events.	<u>YEAR 3/4 TEAM WORK AND PROBLEM SOLVING THROUGH OAA</u> Children take part in simple trust and orientation activities using maps and diagrams. Working on their own and in small groups, children will learn to use simple maps and follow simple trails. Children will be set physical challenges and problems to solve. They will take part in a range of communication activities to develop problem solving skills in some adventure games. The problem-solving tasks they tackle will require more teamwork, with clearly defined roles and responsibilities.

CLASS 5 YEAR THREE AND FOUR

CYCLE A – 2024 – 25

PE CURRICULUM MAP

UNIT ONE LESSON 1 OBJECTIVE	To develop the skill of dodging/changing direction when playing a tig game.	To demonstrate travelling with control on 4 points. To show balances on 2 and 3 points of the body.	Explore different throwing actions.	To demonstrate an underarm throw with accuracy.	SWIMMING – SEE PLANS FROM HYNDBURN SWIM	SWIMMING – SEE PLANS FROM HYNDBURN SWIM
DEVELOPING SKILLS	Can change direction quickly.	Can perform balances on one foot and 2, 3 and 4 small body parts with stillness. Can perform some balancing on small body parts.	Children chose the most effective throwing action. Opposite leg to throwing arm is forward. Children can demonstrate the ready position. Children can adapt the game by moving the targets.	Can catch a small ball.		
APPLICATION OF SKILLS	Can work in a small group cooperatively and encourage each other.	Can create a short sequences of movement that include travelling, balancing, jumping and rolling with help.		N/A		
CHARACTER DEVELOPMENT	Can explore different ways of playing games.	Can accept feedback from their partner to help them improve.	Perseveres and improves their throwing and jumping skills through sustained effort.	Can explain a skill to others clearly with confidence.		
UNIT ONE LESSON 2 OBJECTIVE	To develop the skill of hopping when playing a game.	To show balances with stillness on 1, 2, 3 and 4 points of the body. To combine actions of travelling and balance.	To consolidate throwing actions and practise catching.	To demonstrate how to throw a ball underarm with some accuracy. To catch a ball in a striking and fielding game.	SWIMMING – SEE PLANS FROM HYNDBURN SWIM	SWIMMING – SEE PLANS FROM HYNDBURN SWIM
DEVELOPING SKILLS	Can hop on left leg. Can hop on right leg. Can catch.	Can perform balances on one foot and 2, 3 and 4 small body parts with stillness. Can perform some balancing on small body parts. Travel on hands, feet, jump and land 2 feet to 2 feet and perform rolling actions including forward roll showing good control and accuracy of movement.	Children can select the most appropriate throw. Children can throw with increasing accuracy into a target. Children can comment on the types of passes they are using. Children can use simple tactics to score points. Children can explain in simple terms the tactics they are trying to use.	Can catch a small ball. Can strike a ball off a tee.		
APPLICATION OF SKILLS	Can work in a small group cooperatively and encourage each other.	Can create a short sequences of movement that include travelling, balancing, jumping and rolling with help.		Can set up small games; knows the rules and uses them fairly to keep games going.		
CHARACTER DEVELOPMENT	Can explore different ways of playing games.	Can accept feedback from their partner to help them improve.	Perseveres and improves their throwing and jumping	Can adapt their style of communication when		

CLASS 5 YEAR THREE AND FOUR

CYCLE A – 2024 – 25

PE CURRICULUM MAP

			skills through sustained effort.	umpiring and playing a striking and fielding game.		
UNIT ONE LESSON 3 OBJECTIVE	To demonstrate catching a ball with some control. To throw underarm with some accuracy.	To demonstrate basic rolls with accuracy and control. To move from one action to another smoothly.	Explore different ways of throwing. Consolidate catching skills. To suggest ideas and practices to improve their play.	To strike a ball from a tee or a drop feed. To catch a ball in striking and fielding game.	SWIMMING – SEE PLANS FROM HYNDBURN SWIM	SWIMMING – SEE PLANS FROM HYNDBURN SWIM
DEVELOPING SKILLS	Can catch. Can throw underarm.	Travel on hands, feet, jump and land 2 feet to 2 feet and perform rolling actions including forward roll showing good control and accuracy of movement. Travel on hands and feet, jump and land 2 feet to 2 feet with control and perform some rolling actions.	Children can throw with opposite leg forward. Children can throw into a space away from the opposition. Children select the most appropriate throw for the task. Children can evaluate what they do well and what they need to practice.	Can catch a small ball. Can strike a ball off a tee.		
APPLICATION OF SKILLS	Can work in a small group cooperatively and encourage each other.	Can create a short sequences of movement that include travelling, balancing, jumping and rolling with help.		Can set up small games; knows the rules and uses them fairly to keep games going.		
CHARACTER DEVELOPMENT	Co-operation: To work together in a game.	Can accept feedback from their partner to help them improve.	Perseveres and improves their throwing and jumping skills through sustained effort.	Can explain a skill to others clearly with confidence.		
UNIT ONE LESSON 4 OBJECTIVE	To throw a ball underarm to a partner with some accuracy.	To demonstrate jumping and landing safely. To create and demonstrate a sequence to a partner.	Strike the ball using their hand or small bat.	To strike a ball from a tee or a drop feed. To apply a simple tactic in striking and fielding games.	SWIMMING – SEE PLANS FROM HYNDBURN SWIM	SWIMMING – SEE PLANS FROM HYNDBURN SWIM
DEVELOPING SKILLS	Can catch. Can throw underarm. Can side gallop.	Travel on hands, feet, jump and land 2 feet to 2 feet and perform rolling actions including forward roll showing good control and accuracy of movement. Travel on hands and feet, jump and land 2 feet to 2 feet with control and perform some rolling actions.	Children can hold the racquet correctly. Children can keep an object on the racquet without dropping it. Children are able to strike the ball using the palm of their hand or racquet. Children can strike the ball over a small boundary into their opponent's area.	Can bowl a ball underarm with some control and accuracy. Can strike a ball off a batting tee. Can return the ball quickly and accurately when fielding.		

CLASS 5 YEAR THREE AND FOUR

CYCLE A – 2024 – 25

PE CURRICULUM MAP

APPLICATION OF SKILLS	Can work in a small group cooperatively and encourage each other.	Can create a short sequences of movement that include travelling, balancing, jumping and rolling with help.		Can explain where the best place is to strike the ball to score more runs/points. Can judge when fielding where the ball is going to be hit and try and intercept it.		
CHARACTER DEVELOPMENT	Can keep trying at a skill I find difficult.	Can accept feedback from their partner to help them improve.	Perseveres and improves their throwing and jumping skills through sustained effort.	Can adapt their style of communication when umpiring and playing a striking and fielding game.		
UNIT ONE LESSON 5 OBJECTIVE	To show the ready position. To catch a ball. To perform a side gallop.	To create and demonstrate a gymnastic sequence of at least six actions using travelling, rolling, jumping and balancing on small body parts.	Improve movement skills and body positions. Familiarise them with a racquet and practise striking skills using a racquet.	To demonstrate bowling a ball underarm with accuracy. To apply simple tactics in a modified striking and fielding game.		
DEVELOPING SKILLS	Can catch. Can throw underarm. Can side gallop.	Can perform balances on one foot and 2, 3 and 4 small body parts with stillness. Can perform some balancing on small body parts. Travel on hands, feet, jump and land 2 feet to 2 feet and perform rolling actions including forward roll showing good control and accuracy of movement. Travel on hands and feet, jump and land 2 feet to 2 feet with control and perform some rolling actions.	Children are able to successfully pass the ball from one bat to another. Children find ways to outwit their opponent. Children can comment on their own performance and suggest what they need to improve.	Can bowl a ball underarm with some control and accuracy. Can strike a ball off a batting tee. Can return the ball quickly and accurately when fielding.		
APPLICATION OF SKILLS	Can work in a small group cooperatively and encourage each other.	Can create and perform a gymnastic sequence of six actions, showing a clear beginning, middle and end which include a change of speed and direction.		Can explain where the best place is to strike the ball to score more runs/points. Can judge when fielding where the ball is going to be hit and try and intercept it.		
CHARACTER DEVELOPMENT	Cooperation – To work in a small group cooperatively and encourage each other.	Can suggest how their performance and their partner's performance could be improved.	Perseveres and improves their throwing and jumping skills through sustained effort.	Can make a simple assessment of their performance based on simple success criteria given.	SWIMMING – SEE PLANS FROM HYNDBURN SWIM	SWIMMING – SEE PLANS FROM HYNDBURN SWIM

CLASS 5 YEAR THREE AND FOUR

CYCLE A – 2024 – 25

PE CURRICULUM MAP

UNIT ONE LESSON 6 OBJECTIVE	To catch a ball from the ready position. To strike the ball to a partner.	To adapt and demonstrate a gymnastic sequence of at least six actions using travelling, rolling, jumping and balancing on small body parts with a change of direction and speed.	To devise their own game. Consolidate striking and ball control skills.	To combine all skills learnt.	SWIMMING – SEE PLANS FROM HYNDBURN SWIM	SWIMMING – SEE PLANS FROM HYNDBURN SWIM
DEVELOPING SKILLS	Can throw underarm.	Can perform balances on one foot and 2, 3 and 4 small body parts with stillness. Can perform some balancing on small body parts. Travel on hands, feet, jump and land 2 feet to 2 feet and perform rolling actions including forward roll showing good control and accuracy of movement. Travel on hands and feet, jump and land 2 feet to 2 feet with control and perform some rolling actions.	Children can hold the racquet / bat correctly. Children can send the ball to a partner. Children can return their partner's shot. Children can select the type of equipment they feel most confident with and achieve success. Children can explain how they feel about the game and suggest ways in which the game could be improved.	Can bowl a ball underarm with some control and accuracy. Can strike a ball off a batting tee. Can return the ball quickly and accurately when fielding.		
APPLICATION OF SKILLS	Can work in a small group cooperatively and encourage each other.	Can create and perform a gymnastic sequence of more than six actions showing a clear beginning, middle and end with smooth transitions.		Can explain where the best place is to strike the ball to score more runs/points. Can judge when fielding where the ball is going to be hit and try and intercept it. Can choose throwing skills to make the game hard for their opponents.		
CHARACTER DEVELOPMENT	Cooperation – To work in a small group cooperatively and encourage each other.	Can suggest how their performance and their partner's performance could be improved.	Perseveres and improves their throwing and jumping skills through sustained effort.	Can make a simple assessment of their performance based on simple success criteria given.		
UNIT ONE LESSON 7 OBJECTIVE	To strike a ball with some accuracy. To apply a simple tactic in a net/wall game.	To show different travelling and balancing actions using the apparatus.	N/A	N/A	SWIMMING – SEE PLANS FROM HYNDBURN SWIM	SWIMMING – SEE PLANS FROM HYNDBURN SWIM
DEVELOPING SKILLS	Can throw underarm.	Can perform balances on one foot and 2, 3 and 4 small body parts with stillness.				

CLASS 5 YEAR THREE AND FOUR

CYCLE A – 2024 – 25

PE CURRICULUM MAP

		Can perform some balancing on small body parts. Travel on hands, feet, jump and land 2 feet to 2 feet and perform rolling actions including forward roll showing good control and accuracy of movement. Travel on hands and feet, jump and land 2 feet to 2 feet with control and perform some rolling actions.	N/A	N/A		
APPLICATION OF SKILLS	Can throw a ball into space from an opponent.	Can create a short sequences of movement that include travelling, balancing, jumping and rolling with help.	N/A	N/A		
CHARACTER DEVELOPMENT	Cooperation – To work in a small group cooperatively and encourage each other.	Will try new experiences through travelling and balancing on the apparatus.	N/A	N/A		
UNIT ONE LESSON 8 OBJECTIVE	N/A	To use the apparatus to perform jumping actions. To evaluate successful transitions between actions.	N/A	N/A	N/A	N/A
DEVELOPING SKILLS	N/A	Travel on hands, feet, jump and land 2 feet to 2 feet and perform rolling actions including forward roll showing good control and accuracy of movement. Travel on hands and feet, jump and land 2 feet to 2 feet with control and perform some rolling actions.	N/A	N/A	N/A	N/A
APPLICATION OF SKILLS	N/A	Can create a short sequences of movement that include travelling, balancing, jumping and rolling with help.	N/A	N/A	N/A	N/A
CHARACTER DEVELOPMENT	N/A	Know what they need to change or practise to	N/A	N/A	N/A	N/A

CLASS 5
YEAR THREE AND FOUR
CYCLE A – 2024 – 25
PE CURRICULUM MAP

		improve their balance or jumping and landing. Will try new experiences through travelling and balancing on the apparatus.				
UNIT ONE LESSON 9 OBJECTIVE	N/A	To use the apparatus to perform rolling actions. To demonstrate successful transitions between travelling, balancing on small body parts, jumping and rolling.	N/A	N/A	N/A	N/A
DEVELOPING SKILLS	N/A	Can perform balances on one foot and 2, 3 and 4 small body parts with stillness. Can perform some balancing on small body parts. Travel on hands, feet, jump and land 2 feet to 2 feet and perform rolling actions including forward roll showing good control and accuracy of movement. Travel on hands and feet, jump and land 2 feet to 2 feet with control and perform some rolling actions.	N/A	N/A	N/A	N/A
APPLICATION OF SKILLS	N/A	Can create a short sequences of movement that include travelling, balancing, jumping and rolling with help.	N/A	N/A	N/A	N/A
CHARACTER DEVELOPMENT	N/A	Will try new experiences through travelling and balancing on the apparatus.	N/A	N/A	N/A	N/A
UNIT ONE LESSON 10 OBJECTIVE	N/A	To evaluate successful transitions between travelling, balancing on small body parts, jumping and rolling.	N/A	N/A	N/A	N/A
DEVELOPING SKILLS	N/A	Can perform balances on one foot and 2, 3 and 4	N/A	N/A	N/A	N/A

CLASS 5
YEAR THREE AND FOUR
CYCLE A – 2024 – 25
PE CURRICULUM MAP

		small body parts with stillness. Can perform some balancing on small body parts. Travel on hands, feet, jump and land 2 feet to 2 feet and perform rolling actions including forward roll showing good control and accuracy of movement. Travel on hands and feet, jump and land 2 feet to 2 feet with control and perform some rolling actions.				
APPLICATION OF SKILLS	N/A	Can create and perform a gymnastics sequence of more than 6 actions showing a clear beginning, middle and end, including different levels, speeds and directions where changes between actions are smooth and flow.	N/A	N/A	N/A	N/A
CHARACTER DEVELOPMENT	N/A	Can suggest how their performance and their partner's performance could be improved.	N/A	N/A	N/A	N/A
UNIT TWO LESSON 1 OBJECTIVE	To demonstrate an underarm throw with accuracy. To catch a ball.	To demonstrate passing a ball using a handball pass. To move into space after using a handball pass in a game.	Pupils can copy movements accurately and can work as a team to create a still, connected shape with their bodies. Pupils can articulate their ideas well	To demonstrate passing a ball using a swing pass. To move into space after using a swing pass in a game.	To throw using a pull action. To explore different running techniques.	To demonstrate working as part of a team to solve challenges.
DEVELOPING SKILLS	Can throw a ball underarm with some control and accuracy. Can catch a small ball.	To throw and catch a ball using a bounce pass with limited control.	Can demonstrate good timing and unison skills when performing their dance.	Can throw and catch a ball using a swing pass with limited control.	Can demonstrate a pull throw with some accuracy and control.	N/A
APPLICATION OF SKILLS	N/A	Can pass the ball using a chest or bounce pass to a team mate in a space.	Can create a short dance sequence which reflects the dynamics and quality of their character.	Can pass and move into a space with help.	Can choose the correct type of throw to different targets and different distances.	Can demonstrate team work through agreeing on a plan taking everybody's view into account.

CLASS 5 YEAR THREE AND FOUR

CYCLE A – 2024 – 25

PE CURRICULUM MAP

CHARACTER DEVELOPMENT	Can explain a skill to others clearly with confidence.	Can explain what to do with your hands as they prepare to catch.	N/A	To give the actual number of passes made with a group.	Are able to improve their performance and not to worry about other people.	Can cooperate with teammates to solve problems. Shows encouragement and support to team members.
UNIT TWO LESSON 2 OBJECTIVE	To demonstrate how to throw a ball underarm with some accuracy. To catch a ball in a striking and fielding game.	To demonstrate passing a ball using a bounce pass. To move into space after passing in a game.	Pupils can suggest verbs (actions) to taking from the chapter and can be perform their own interpretation of these. They can teach a movement to others.	To demonstrate passing a ball using a swing pass. To perform a feint when passing to outwit a defender.	To perform the sling throwing action. To develop jumping actions (two feet to two feet for distance).	To demonstrate cooperating and working together as a team to complete challenges.
DEVELOPING SKILLS	Can throw a ball underarm with some control and accuracy. Can catch a small ball.	To throw and catch a ball using a bounce pass with limited control.	Can suggest verbs (actions) to taking from the chapter and perform their own interpretation of these.	Can throw and catch a ball using a swing pass with limited control.	Can perform a standing long jump. Can demonstrate a sling throw with some accuracy and control.	Can lift equipment and travel safely during crossing the swamp.
APPLICATION OF SKILLS	Can choose throwing skills to make the game hard for their opponent.	Can pass and move into a space with help.	Can create a unison phrase as their transition between the dances which is performed identically by all dancers and to the same timing (8 counts).	Can pass and move into a space. Can use a simple tactic to outwit an opponent, i.e. pretend to throw one way then another.	Can choose the correct type of throw to different targets and different distances.	Can demonstrate team work through agreeing on a plan taking everybody's view into account.
CHARACTER DEVELOPMENT	Can explain a skill to others clearly with confidence. Can adapt their style of communication when umpiring and playing a striking and fielding game.	Can explain why it is important to find space when they haven't got the ball.	Can identify key criteria of performance and know what is expected of them.	To give the actual number of passes made with a group.	Perseveres and improves their throwing and jumping skill through sustained effort.	Can cooperate with teammates to solve problems. Shows encouragement and support to team members.
UNIT TWO LESSON 3 OBJECTIVE	To demonstrate how to strike a ball from a batting tee or drop feed. To catch a ball in a striking and fielding game.	To perform a one handed pass and bounce pass in a game. To apply a feint when passing to outwit a defender.	Pupils can demonstrate unusual movement and can keep in time with others and the music.	To perform a swing pass and bounce pass in a game. To apply a feint when passing to outwit a defender.	To throw using a push action.	To cooperate and work together as a team to complete challenges.
DEVELOPING SKILLS	Can catch a small ball. Can show a straight drive. Can throw a ball underarm with some control and accuracy.	Can throw and catch a ball using a bounce pass with some control and accuracy.	Can use at least two different methods of travelling in their 8 counts.	Can throw and catch a ball using a swing pass with control and accuracy.	Can demonstrate a push throw with some accuracy and control.	Can travel and carry equipment during millipede challenges.
APPLICATION OF SKILLS	Can set up small games; knows the rules and uses them fairly to keep games going.	Can use a simple tactic to outwit an opponent, i.e. pretend to throw one way then another.	Can create a unison phrase as their transition between the dances which is performed identically by all dancers and to the same timing (8 counts).	Can pass the ball using a swing pass to a teammate in space. Communicates with teammates and signals where they want the ball. Move away from the defender into space to receive the ball.	Can choose the correct type of throw to different targets and different distances.	To demonstrate concise instructions during a challenge.

CLASS 5 YEAR THREE AND FOUR

CYCLE A – 2024 – 25

PE CURRICULUM MAP

CHARACTER DEVELOPMENT	Can explain a skill to others clearly with confidence.	Can explain why it is important to find space when they haven't got the ball. Work well as a member of a team.	Can identify key criteria of performance and know what is expected of them.	To give the actual number of passes made with a group.	Perseveres and improves their throwing and jumping skill through sustained effort.	Can cooperate with teammates to solve problems. Shows encouragement and support to team members.
UNIT TWO LESSON 4 OBJECTIVE	To demonstrate bowling a ball underarm. To demonstrate striking a ball from a batting tee or drop feed. To apply simple tactics in a modified competitive game.	To perform a pass in a game using a one handed pass or one handed bounce pass. To apply a simple tactic to outwit a defender.	Pupils will perform a well-structured duet which expresses character and explores patterning and timing.	To perform a pass in an invasion game using a swing pass. To apply a simple tactic to outwit a defender.	To throw for distance using a pull, push and sling throw. To pass a quoit/baton to a teammate in a relay. To perform a hop, step and jump.	To show encouragement and support to team members. To demonstrate concise instructions.
DEVELOPING SKILLS	Can bowl a ball underarm with some control and accuracy. Can show a straight drive.	Can throw and catch a ball using a bounce pass with some control and accuracy.	Can use at least two different methods of travelling in their 8 counts. Can demonstrate good timing and unison skills when performing their dance.	Can throw and catch a ball using a swing pass with control and accuracy.	Can perform a hop, step and jump with some control. To throw using a push action. To perform the sling throwing action. Can demonstrate a pull throw with some accuracy and control.	N/A
APPLICATION OF SKILLS	Can set up small games; knows the rules and uses them fairly to keep games going.	Can use a simple tactic to outwit an opponent, i.e. pretend to throw one way then another.	Can work together with a partner to create, rehearse and perform a duet sequence. Can create a unison phrase as their transition between the dances which is performed identically by all dancers and to the same timing (8 counts).	Can pass the ball using a swing pass to a teammate in space. Communicates with teammates and signals where they want the ball. Move away from the defender into space to receive the ball.	Can perform as part of a team in a relay and choose in advance the hand that will touch or give and the hand that will receive (passes should be made left to right or right to left).	To demonstrate concise instructions during a challenge.
CHARACTER DEVELOPMENT	Can adapt their style of communication when umpiring and playing a striking and fielding game.	Can explain why it is important to find space when they haven't got the ball. Work well as a member of a team.	Can identify key criteria of performance and know what is expected of them. Can work together to improve their group dance.	As a player – to agree to play by the rules and not to cheat. As an official – to recognise and enforce the rules.	Confident to ask for feedback to help them improve.	Can cooperate with teammates to solve problems. Shows encouragement and support to team members.
UNIT TWO LESSON 5 OBJECTIVE	To demonstrate bowling a ball underarm. To strike a ball from a bowler, tee or drop feed. To apply simple tactics in a modified competitive game.	To perform a pass in an invasion game using a one handed pass or one handed bounce pass. To apply a simple tactic to outwit a defender.	Pupils perform all dances created in the scheme, in a well-organised structure using teamwork skills and character.	To perform a pass in an invasion game using a swing pass. To apply a simple tactic to outwit a defender.	To perform pull, push and sling throw. To perform a combination of 5 jumps.	To explain how they worked as a team to solve challenges.
DEVELOPING SKILLS	Can show a straight drive. Can return the ball quickly and accurately when fielding.	Can throw and catch a ball using a bounce pass with control and accuracy.	Can use at least two different methods of travelling in their 8 counts.	Can throw and catch a ball using a swing pass with speed and precision.	To throw using a push action. To perform the sling throwing action.	N/A

CLASS 5 YEAR THREE AND FOUR CYCLE A – 2024 – 25 PE CURRICULUM MAP

		Can throw and catch a ball using a chest pass with speed and precision.	Can demonstrate good timing and unison skills when performing their dance.		Can demonstrate a pull throw with some accuracy and control.	
APPLICATION OF SKILLS	Can explain where the best place is to strike the ball to score more runs/points. Can judge when fielding where the ball is going to be hit and try and intercept it.	Communicates with team mates and signals where they want the ball. Moves away from the defender into space to receive the ball.	Can work together with a partner to create, rehearse and perform a duet sequence. Can create a unison phrase as their transition between the dances which is performed identically by all dancers and to the same timing (8 counts).	Can pass the ball using a swing pass to a teammate in space. Communicates with teammates and signals where they want the ball. Move away from the defender into space to receive the ball.	Can devise a combination of five jumps performing the five basic jumps consecutively to reach the furthest distance possible.	Can build a hula hut as part of a team.
CHARACTER DEVELOPMENT	Can make a simple assessment of their performance based on simple success criteria given.	Can work towards a shared goal by sharing ideas. Knows what the best parts of their performance were.	Can identify key criteria of performance and know what is expected of them. Can work together to improve their group dance.	As a player – to agree to play by the rules and not to cheat. As an official – to recognise and enforce the rules.	Can recognise what their strengths are and any areas for improvements in their performances.	Can cooperate with teammates to solve problems. Shows encouragement and support to team members.
UNIT TWO LESSON 6 OBJECTIVE	To demonstrate bowling a ball underarm. To strike a ball from a bowler, tee or drop feed. To apply simple tactics in a modified competitive game.	To perform a pass in an invasion game using a one handed pass or one handed bounce pass. To apply a simple tactic to outwit a defender.	N/A	N/A	To perform pull, push and sling throw. To perform a combination of 5 jumps.	To demonstrate how to work as a team using individual strengths. To explain how they chose their team roles.
DEVELOPING SKILLS	Can return the ball quickly and accurately when fielding.	Can throw and catch a ball using a bounce pass with control and accuracy. Can throw and catch a ball using a chest pass with speed and precision.	N/A	N/A	To throw using a push action. To perform the sling throwing action. Can demonstrate a pull throw with some accuracy and control.	N/A
APPLICATION OF SKILLS	Can explain where the best place is to strike the ball to score more runs/points. Can judge when fielding where the ball is going to be hit and try and intercept it.	Communicates with team mates and signals where they want the ball. Moves away from the defender into space to receive the ball.	N/A	N/A	Can devise a combination of five jumps performing the five basic jumps consecutively to reach the furthest distance possible.	Can build a hula hut as part of a team.
CHARACTER DEVELOPMENT	Can make a simple assessment of their performance based on simple success criteria given.	Can work towards a shared goal by sharing ideas. Knows what the best parts of their performance were.	N/A	N/A	Can recognise what their strengths are and any areas for improvements in their performances.	Can cooperate with teammates to solve problems. Shows encouragement and support to team members.
UNIT TWO LESSON 7 OBJECTIVE	N/A	N/A	N/A	N/A	N/A	N/A

CLASS 5

YEAR THREE AND FOUR

CYCLE A – 2024 – 25

PE CURRICULUM MAP

DEVELOPING SKILLS	N/A	N/A	N/A	N/A	N/A	N/A
APPLICATION OF SKILLS	N/A	N/A	N/A	N/A	N/A	N/A
CHARACTER DEVELOPMENT	N/A	N/A	N/A	N/A	N/A	N/A